

# Bucketball

*Objective:* To work together as a team to score as many balls in the opposing team's bucket (large garbage can) as possible within a given time limit. To discuss the concept of diversion.

*Equipment:* Various sized balls, 2 large garbage cans, cones, jerseys, rope ladder.

*Activity Description:* Two teams with a body part on the wall to start. One bucket on each side in the middle of the free throw lane. Balls will be placed inside the rungs of a retired rope ladder in the middle of the gym. One bucket placed in the middle of the free throw lane with cones surrounding it. Jails are in the corners of each side.

*Procedure:*

1. Each ball is worth one point.
2. Once play begins, a ball can only be thrown into or at the bucket if the player crosses the center line.
3. A player can be tagged only if they cross the center line. If a player is tagged on the opponent's side, they must go to jail.
4. Once in jail, a player may be thrown a ball from their own side and catch it on a fly. This is the only way to get back in. The freed player must return to their own side before attempting to shoot another ball.
5. No player may enter "cone zone" in the attempts at scoring in the bucket.
6. If a player enters "cone zone", they get a penalty.
7. Balls CANNOT be thrown at other players but CAN be thrown at other balls to deflect their path.

*Check for Understanding:*

- What happens if you enter the cone zone?
- How do you get out of jail and back in the game?

*Variations:*

- After every round, add different sized balls. Each ball is worth different points. The larger the ball, the more points it is worth. Also, the higher the point value, the less number of that type of ball in the game.

*Safety:*

- Balls being thrown at other balls, be aware of low thrown balls.